#include "SPI.h"

#include "Adafruit\_GFX.h"

#include "Adafruit\_ILI9341.h"

#define TFT\_DC 2

#define TFT\_CS 3

Adafruit\_ILI9341 tft = Adafruit\_ILI9341(TFT\_CS, TFT\_DC);

void setup() {

**Serial**.begin(115200);

**Serial**.println("Hello, mumbai");

tft.begin();

tft.setCursor(20, 120);

tft.setTextColor(ILI9341\_RED);

tft.setTextSize(3);

tft.println("STM32");

tft.setCursor(24, 160);

tft.setTextColor(ILI9341\_GREEN);

tft.setTextSize(2);

tft.println("I can do SPI :-)");

}

void loop() { delay(10); }